





Stepping Stone 2 Entering/Developing

I can…	2016	Date
1. Count forward in steps of 2, 10 and 5 from any number up to 100.	N	
2. Count backward in steps of 2, 10 and 5 from any number near to 100.	N	
3. Partition a two-digit number (tens, ones) in different ways.	N	
4. Say a number which is 10 more/10 less than any number up to 100.	N	
5. Read and write numbers to at least 50 in numerals and in words.	N	
6. Work out addition facts like 20+70 by using number facts such as 2+7.	N	
7. Use subtraction facts like 50-30 by using number facts such as 5-3.	N	
8. Add a two-digit number and ones and a two-digit number and tens up to 50 in my head.	N	
 Take away a one-digit number from a two-digit number and a two-digit number from a two-digit number up to 50 in my head. 	N	
10. Show that adding up two numbers can be done in any order.	N	
11. Show that taking away cannot be done in any order.	N	
12. Solve one-step addition problems involving numbers, measures and money (up to £10).	N	
 Solve one-step subtraction problems involving numbers, measures and money (up to £10). 	N	
14. Answer quickly times table and division facts for the 2, 5 and 10 multiplication tables.	N	
15. Say which numbers are even and which are odd.	N	
16. Explain that x2 is doubling and ÷ by 2 is halving.	N	
17. Show that multiplication of two numbers can be done in any order.	N	
18. Show that division of two numbers cannot be done in any order.	N	
 Solve one-step multiplication and division problems up to 50 using apparatus. 	N	
20. Calculate $^{1}/_{3}$, $^{1}/_{4}$, $^{2}/_{4}$ and $^{3}/_{4}$ of a shape and explain equivalent halves.	N	
21. Estimate and measure length and height using rulers, scales, thermometers and measuring vessels.	М	
22. Use symbols for pounds and pence.	М	
23. Add amounts of money and work out the change from £1.	М	
24. Make different amounts of money using the correct coins.	М	
25. Tell the time to quarter past and to.	М	
26. Name and describe 2-D shapes by the number of sides.	G	

I can	2016	Date
 Name and describe 3-D shapes including the number of edges, vertices and faces. 	G	
28. Find and name 2-D shapes on the surface of 3-D shapes.	G	
29. Arrange combinations of mathematical objects in patterns.	Ð	
30. Make a pictogram and then ask and answer questions about it.	S	
31. Make a tally chart and then ask and answer questions about it.	S	